



# ERIKA SIGNINI

2D game artist and animator



Milan, Italy

I'm a freelance 2D generalist since 2010.

I love working on stylized colorful characters the most, but enjoy adapting to different styles and media.

## SOFTWARE

Spine 2D  
Adobe Photoshop  
Adobe Flash/Animate  
Adobe Illustrator  
Clip Studio Paint

## CONTACT



[www.erikasignini.com](http://www.erikasignini.com)



[erika.signini@gmail.com](mailto:erika.signini@gmail.com)



[linkedin.com/in/erikasignini](https://www.linkedin.com/in/erikasignini)



[artstation.com/fainder](https://www.artstation.com/fainder)



[behance.net/erikasignini](https://www.behance.net/erikasignini)

## LANGUAGES

**Italian** | Native  
**English** | Fluent

## PROFESSIONAL EXPERIENCE

- 2018 **Pixile**  
-present Lead animator (Spine) and artist on Super Animal Royale
- 2019 **GungHo Online Entertainment America**  
-2020 Character animator (Spine) on Volta-X
- 2019 **Mixed Bag**  
Character and environment concept art for Secret Oops!
- 2018 **ZigZaGame**  
Character animator (Spine) on Evertale
- 2018 **Liquid Development**  
Character animator (Spine) on Super Neptunia RPG
- 2011 **Forge Reply**  
-2017 Artwork and animation for Chicco App Toys  
Game assets for Star Wars Rollinz  
Texturing and graphics for internal project  
Character art, animation and rig in Spine 2D for internal project  
Character animator for mobile apps  
2D artist and animator for mobile videogame "Aloha from Hawaii"
- 2018 **Social Point**  
Character animator (Flash) on World Chef
- 2015 **Artsana Group**  
-2017 Illustrations for boardgame series "Chicco Family Games"  
Graphics and illustrations for games and toys
- 2015 **Movimenti**  
Character animator (Flash) for the short "Carlo"  
Character design and props for the TV series "Bat Pat"
- 2013 **Digital Tales**  
-2014 Animation and graphics for games and apps, among which  
Bravura - Quest Rush and SBK14 Official Mobile Game
- 2011 **Bad Seed**  
-2012 2D artist for mobile game "Sheep Up!"
- 2012 **Post Scriptum**  
-2015 Illustrations for board games (Fun Farm, Castles, Brick Party)
- 2011 **Ubisoft Milan**  
Junior concept artist for "Raving Rabbids: alive & kicking"
- 2010 **Zodiak Active**  
Background artist (clean-up, color) for the TV series "The Qpiz"
- 2010 **Stranemani**  
-2011 Background artist (rough, clean-up) for the TV series "The DaVincibles" and "PopPixie"

## EDUCATION

**Istituto Europeo di Design** - 2014  
Toon Boom Harmony Master Class

**UPGRADE - Authorized Training Center** - 2009  
2D Animation course

**Istituto Europeo di Design** - 2006-2009  
Three year diploma, Illustration and Multimedia Animation